

## **ABSTRACT**

### **A Study on the Design Principle The Balance in the Art of Ceramics And Personal Comments**

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Balance is defined as instant equilibrium of two opposite powers and not predominating one over the other. This condition is formed with color, scale, angle, movement and other building blocks of the design. Balance always has a visual weight and this visual weight arranges the non-predomination in the design. There are three types of balance: symmetrical balance, asymmetrical balance and radial balance. Symmetrical balance is the situation of equality of elements and forms used in the design; a similarity of the two sides which share one axis.

The second type of balance, the asymmetric balance, is the usage of the non-identical objects in the design. Also, in the radial balance the fundamental component is the symmetric balance. However, while there are two weights of elements in the symmetrical balance, in the radial balance there are two and more weights of elements. These elements scatter out originating from a center or concentrate towards the center from the surrounding area.

The plastic art, as one of the branches of art, is the oldest and has been survived in consequence of various needs of people from the beginning of humanity until today. In this work, the balance in the ceramics is handled. According to ceramic production techniques, it is classified industrial and artistic. The balance element which is depended on the material in the ceramics is tried to illustrate by giving examples of form, surface setting and arrangement of industrial and artistic ceramics which come up without classification during this study. Personal implementations are given a place.

Key Words: Design, Balance, Visual Weight, Ceramics, Art.